

# Technical Note - TN1007n

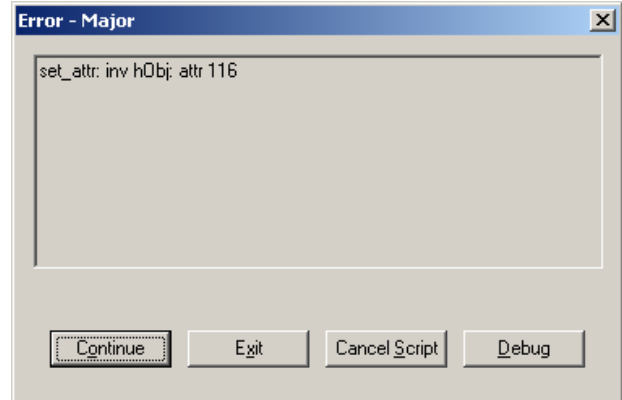
## Solving the “set\_attr: inv hObj: attr 116” error

### Scope

This technical note applies to all V3.1 and later Music Ace network version products running on Windows systems. For non-network versions of Music Ace products see TN1007.

### Overview

When playing the Music Ace games you may encounter an error message similar to the one shown here to the right. Follow the procedure below to eliminate this error message.



### Procedure

1. Locate the Debug.cfg configuration file on the network server. If you have installed the product using the default settings it will be located on the server at:

**for Music Ace:**

c:\Harmonic Vision (Srvr)\Music Ace\cfg\Debug.cfg

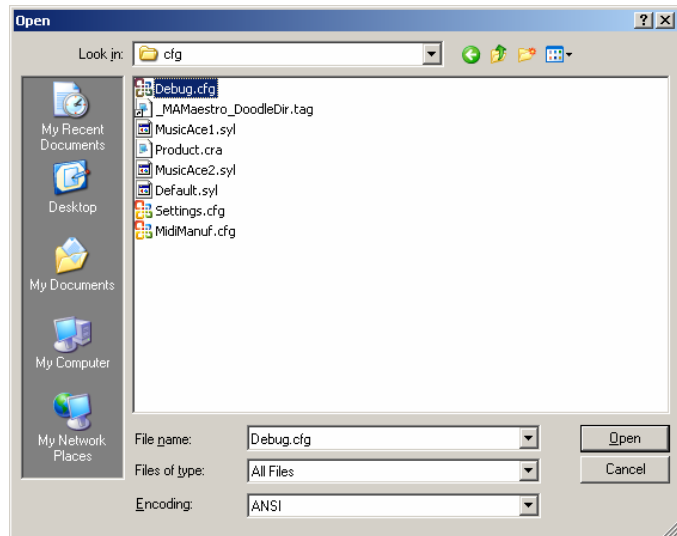
**for Music Ace 2:**

c:\Harmonic Vision (Srvr)\Music Ace 2\cfg\Debug.cfg

**for Music Ace Maestro:**

c:\Harmonic Vision (Srvr)\Music Ace Maestro\cfg\Debug.cfg

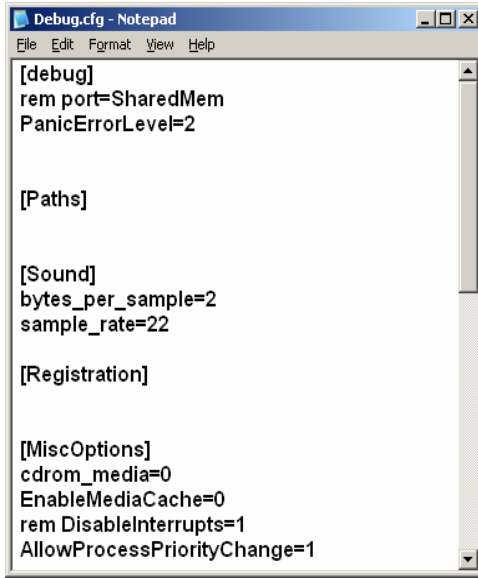
2. Open the Debug.cfg file using a text editor such as Windows Notepad. You may need to select “**All Files**” in the **Files of Type:** dropdown box.



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### Solving the “set\_attr: inv hObj: attr 116” error

- The Debug.cfg file will look similar to the one shown here to the right.



```
Debug.cfg - Notepad
File Edit Format View Help

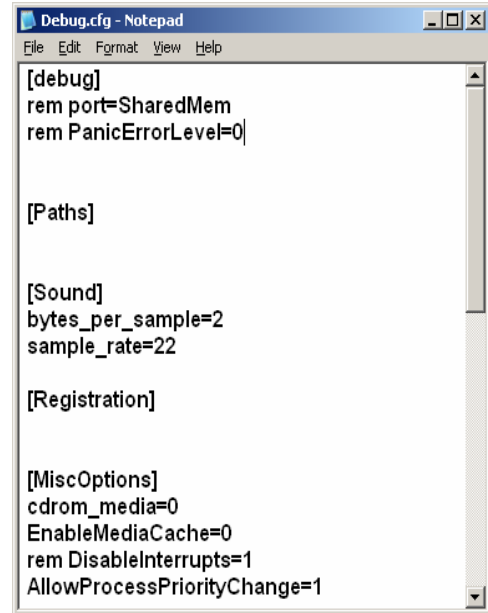
[debug]
rem port=SharedMem
PanicErrorLevel=2

[Paths]

[Sound]
bytes_per_sample=2
sample_rate=22

[Registration]

[MiscOptions]
cdrom_media=0
EnableMediaCache=0
rem DisableInterrupts=1
AllowProcessPriorityChange=1
```



```
Debug.cfg - Notepad
File Edit Format View Help

[debug]
rem port=SharedMem
rem PanicErrorLevel=0

[Paths]

[Sound]
bytes_per_sample=2
sample_rate=22

[Registration]

[MiscOptions]
cdrom_media=0
EnableMediaCache=0
rem DisableInterrupts=1
AllowProcessPriorityChange=1
```

- Change the line that reads “**rem PanicErrorLevel=0**” to read “**PanicErrorLevel=2**” as shown in the picture to the left.
- Save the file.
- Now when you run the Music Ace product you should no longer receive the “set\_attr hObj: attr 116” error.